

# Clients for Slurm's REST API

(aka slurmrestd clients)

Nathan Rini  
SC'25



# Questions?

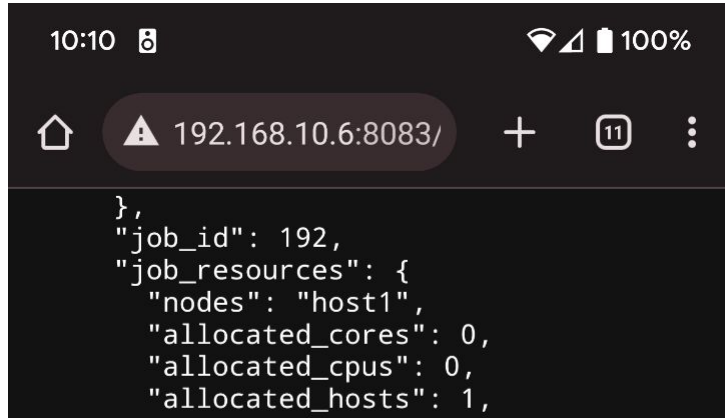
- Please feel free to interrupt at any time with questions.
  - I will ask you wait if the question is answered later in the presentation.
- Comments and constructive complaints are always welcome
  - I may ask to defer discussion to finish the presentation on time or if question is not applicable to other sites.
- If you don't get your questions answered or you have more follow up questions, please open a ticket or find me after.
- Your feedback on slurmrestd matters to us and helps us with the future roadmap.

# Intro to slurmrestd

# What is the Slurm REST API?

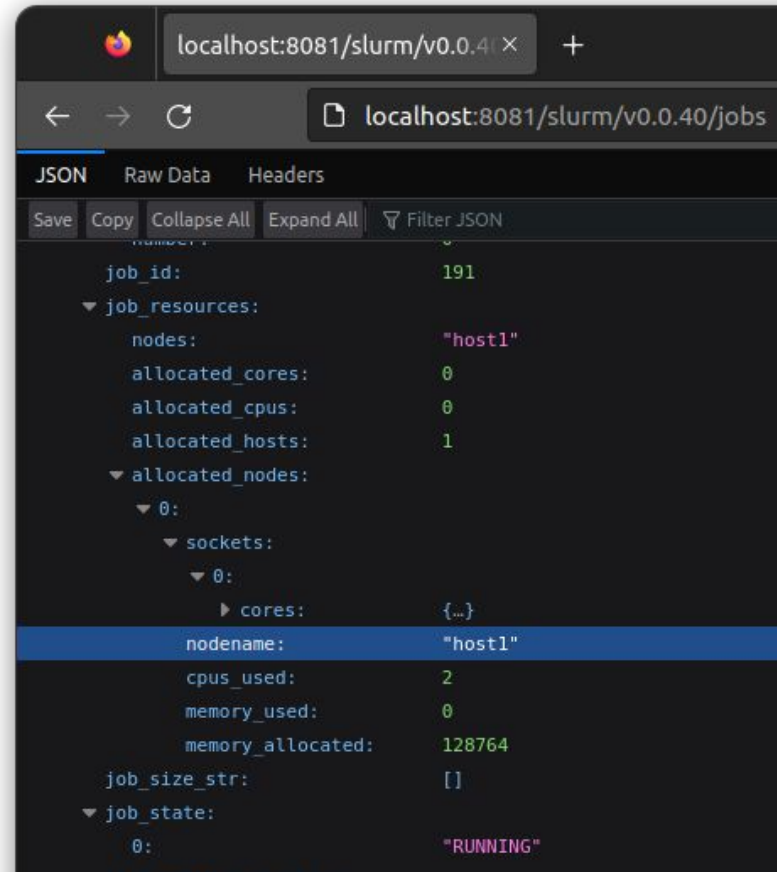
Short answer:

**Slurm without command line**



A terminal window with a dark background. The top status bar shows the time 10:10, a Wi-Fi icon, a signal strength icon, and a battery icon at 100%. The address bar shows a home icon, a warning icon, and the URL 192.168.10.6:8083/. Below the address bar, a JSON response is displayed in a light-colored font on a dark background. The JSON is partially visible, showing job\_id: 192, job\_resources: { nodes: "host1", allocated\_cores: 0, allocated\_cpus: 0, allocated\_hosts: 1, ... }.

```
{
  "job_id": 192,
  "job_resources": {
    "nodes": "host1",
    "allocated_cores": 0,
    "allocated_cpus": 0,
    "allocated_hosts": 1,
    ...
  }
}
```



A web browser window with a dark theme. The address bar shows localhost:8081/slurm/v0.0.40/jobs. The page content displays a JSON response for a job. The JSON is formatted with collapsible sections and syntax highlighting. The job\_id is 191. The job\_resources section is expanded, showing nodes: "host1", allocated\_cores: 0, allocated\_cpus: 0, allocated\_hosts: 1, and allocated\_nodes: [0]. The allocated\_nodes[0] section is expanded, showing sockets: [0]. The sockets[0] section is expanded, showing cores: {...}. The nodename is "host1". Other fields include cpus\_used: 2, memory\_used: 0, memory\_allocated: 128764, job\_size\_str: [], and job\_state: [0]. The job\_state[0] is "RUNNING".

```
{
  "job_id": 191,
  "job_resources": {
    "nodes": "host1",
    "allocated_cores": 0,
    "allocated_cpus": 0,
    "allocated_hosts": 1,
    "allocated_nodes": [
      {
        "sockets": [
          {
            "cores": {
              "nodename": "host1",
              "cpus_used": 2,
              "memory_used": 0,
              "memory_allocated": 128764,
              "job_size_str": [],
              "job_state": [
                {
                  "0": "RUNNING"
                }
              ]
            }
          }
        ]
      }
    ]
  }
}
```

# What is the Slurm REST API?

- Slightly longer answer:
  - Allows users to query Slurm via HTTP requests (AKA a [RESTful API](#))
    - Supports data formatted as [JSON](#) or [YAML](#)
  - [OpenAPI v3](#) (aka [Swagger v3](#)) compliant to allow sites to [easily generate clients](#)
  - [JSON Web Token \(JWT\)](#) authentication for clients outside of [MUNGE security perimeter](#)
    - Allowing for partially trusted clients or using site authentication service
- Exhaustive answers with live demos can be covered during Slurm onsite trainings:
  - Please email [sales@schedmd.com](mailto:sales@schedmd.com) to set up a training session.

# slurmrestd - documentation

- See the following documentation for detailed explanations of the contents discussed in the slides:
  - [REST API Quick Start Guide](#)
  - [REST API Reference](#)
  - [REST API Client Writing Guide](#)
  - [REST API Generated Documentation from OpenAPI Schema](#)
  - [REST API Release Notes](#)
  - [SLURM Release NEWS](#)
  - [SLURM Release Notes](#)
  - [REST API Support matrix](#)

We are trying to improve the documentation in every release. If something is missing, please open a [ticket via bugzilla](#) and we can look into documenting it.

# Setup

# Slurm's JWT Authentication

- Setup procedure: <https://slurm.schedmd.com/jwt.html>
- Supported algorithms:
  - HS256 (shared secret)
  - RS256 (public key)
- How to generate token in Slurm (HS256 algorithm only):

```
$ scontrol token  
SLURM_JWT=XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
```

- Sites should consider generating JWTs outside of Slurm for automatic configuration of clients
  - Popular tools: [Keycloak](#) and [Amazon Cognito](#) and [Microsoft Entra ID](#)
  - Python example: <https://slurm.schedmd.com/jwt.html#compatibility>
  - Users and groups on cluster must match token's username exactly
- Implementation is limited and can not be used to communicate with slurmd daemons.
- SLURM\_JWT environment variable should not be set in user CLI environments.

# Compiling slurmrestd with JWT support

- How to compile
  - [Follow normal configuration procedure first](#)
  - slurmrestd will be automatically compiled if all prerequisites are present

```
checking whether to compile slurmrestd... yes
checking for slurmrestd default port... 6820
checking for jwt.h... yes
```

- slurmrestd is just another unprivileged binary callable by any user
  - Installed at *EPREFIX/sbin/slurmrestd*
    - Possible to change install path when calling configure:

```
../configure --prefix=$NEW_INSTALL_PATH
```

```
../configure --sbindir=$NEW_INSTALL_PATH
```

# Configure JWT authentication

- Slurmrestd and JWT are installed automatically if all prerequisites are detected
  - Optionally require slurmrestd and JWT

```
./configure --enable-slurmrestd --with-jwt  
make -j  
make install
```

- Verify in config.log

```
configure:29013: checking whether to compile slurmrestd  
configure:29044: result: yes
```

```
configure:22801: checking for jwt.h  
configure:22801: /usr/local/gcc/15.1.0//bin/gcc -c -DNUMA_VERSION1_COMPATIBILITY -g -O2  
-fno-omit-frame-pointer conftest.c >&5  
configure:22801: $? = 0  
configure:22801: result: yes  
configure:22810: checking for jwt_add_header in -ljwt  
configure:22839: /usr/local/gcc/15.1.0//bin/gcc -o conftest -DNUMA_VERSION1_COMPATIBILITY -g -O2  
-fno-omit-frame-pointer conftest.c -ljwt -lm -lresolv >&5  
configure:22839: $? = 0  
configure:22851: result: yes
```

# Start slurmrestd to service clients

- [Start Slurm cluster](#)
- Start slurmrestd daemon manually:

```
env SLURM_JWT=daemon slurmrestd -a jwt :6820
```

- Start slurmrestd via systemd:

```
systemctl enable slurmrestd  
systemctl start slurmrestd  
systemctl start slurmrestd
```

# Example use cases via Python Client

## Preparation: Compile and install generated OpenAPI client

- Prerequisite:
  - [Install openapi-generator-cli](#)
- Compile and install generated library for clients

```
$ slurmrestd -f /dev/null --generate-openapi-spec -d v0.0.44 > openapi.json
$ env OPENAPI_GENERATOR_VERSION=7.17.0 openapi-generator-cli generate -i openapi.json -g python -o py_api_client
$ virtualenv test
$ source test/bin/activate
$ cd py_api_client/
$ pip install -r requirements.txt .
```

## Preparation: start and configure python interactive

- Run python3 in interactive mode and setup environment for all examples:

```
$ python3
from pprint import pprint
import openapi_client
import subprocess
import os
import re
from openapi_client import ApiClient as Client
from openapi_client import Configuration as Config
c = openapi_client.Configuration(host = "http://localhost:6820/",
access_token = subprocess.run(['scontrol', 'token',
'lifetime=9999'], check=True, capture_output=True,
text=True).stdout.replace('SLURM_JWT=', '').replace('\n', ''))
slurm = openapi_client.SlurmApi(openapi_client.ApiClient(c))
slurmdb = openapi_client.SlurmdbApi(openapi_client.ApiClient(c))
```

# Inspection of generated OpenAPI client

- HTTP methods are implemented as functions in slurm and slurmdb objects:

```
>>> pprint([a for a in dir(slurmdb) if re.match(r'slurmdb', a)])
['slurmdb_v0044_delete_account',
 'slurmdb_v0044_delete_account_with_http_info',
 'slurmdb_v0044_delete_account_without_preload_content',
 'slurmdb_v0044_delete_association',
 'slurmdb_v0044_delete_association_with_http_info',
 'slurmdb_v0044_delete_association_without_preload_content',
 'slurmdb_v0044_delete_associations',
 ...(truncated)...

>>> pprint([a for a in dir(slurm) if re.match(r'slurm', a)])
['slurm_v0044_delete_job',
 'slurm_v0044_delete_job_with_http_info',
 'slurm_v0044_delete_job_without_preload_content',
 'slurm_v0044_delete_jobs',
 'slurm_v0044_delete_jobs_with_http_info',
 'slurm_v0044_delete_jobs_without_preload_content',
 ...(truncated)...]
```

## Query jobs information

- Get job\_id of all jobs known to slurmctld:

```
resp = slurm.slurm_v0044_get_jobs()
for job in resp.jobs:
    print(job.job_id)
```

- Get state of first Array Job task with state of all jobs known to slurmctld:

```
resp = slurm.slurm_v0044_get_jobs()
for job in resp.jobs:
    for state in job.job_state:
        print(state)
```

## Query jobs information

- Get total number of tasks of all running jobs:

```
resp = slurm.slurm_v0044_get_jobs()
c=0
for job in resp.jobs:
    if 'RUNNING' in job.job_state:
        c += job.tasks.number
pprint(c)
```

## Example Job submission

- Submit example job:

```
from openapi_client.models.v0044_job_desc_msg import
V0044JobDescMsg as JobDesc
from openapi_client.models.v0044_job_submit_req import
V0044JobSubmitReq as JobReq

job = JobReq(job=JobDesc(script='#!/bin/bash\nsrun uptime',
environment=['PATH=/bin/:/sbin/:/usr/bin/:/usr/sbin/'],current_working_directory='/tmp/'))
print(slurm.slurm_v0044_post_job_submit(job).job_id)
```

## Example Array Job submission

- Submit example job:

```
from openapi_client.models.v0044_job_desc_msg import
V0044JobDescMsg as JobDesc
from openapi_client.models.v0044_job_submit_req import
V0044JobSubmitReq as JobReq

job = JobReq(job=JobDesc(script='#!/bin/bash\nsrun
uptime',array='100',environment=['PATH=/bin/:/sbin/:/usr/bin/:/usr/
sbin/'],current_working_directory='/tmp/'))
print(slurm.slurm_v0044_post_job_submit(job).job_id)
```

## Example Heterogeneous (HetJob) submission

- Submit example job:

```
from openapi_client.models.v0044_job_desc_msg import
V0044JobDescMsg as JobDesc
from openapi_client.models.v0044_job_submit_req import
V0044JobSubmitReq as JobReq

job = JobReq(jobs=[JobDesc(script='#!/bin/bash\nsruntime', environment=[ 'PATH=/bin/:/sbin/:/usr/bin/:/usr/sbin/' ], current_working_directory='/tmp/'),
                  JobDesc(environment=[ 'PATH=/bin/:/sbin/:/usr/bin/:/usr/sbin/' ], current_working_directory='/tmp/'), ])
print(slurm.slurm_v0044_post_job_submit(job).job_id)
```

# Control Jobs

- Cancel a job:

```
slurm.slurm_v0044_delete_job(job_id='3694')
```

- Signal a job with SIGINT:

```
slurm.slurm_v0044_delete_job(job_id='3694', signal='SIGINT')
```

# Control Jobs

- Change job name:

```
from openapi_client.models.v0044_job_desc_msg import V0044JobDescMsg as  
JobDesc  
  
job = JobDesc(name='updated test job')  
print(slurm.slurm_v0044_post_job(job_id='3697', v0044_job_desc_msg=job))
```

- Change job task count:

```
from openapi_client.models.v0044_job_desc_msg import V0044JobDescMsg as  
JobDesc  
  
job = JobDesc(tasks=15)  
print(slurm.slurm_v0044_post_job(job_id='3697', v0044_job_desc_msg=job))
```

# Example use cases via Slinky slurm-client (Golang)

## Preparation: Compile and install generated OpenAPI client

- Prerequisite:
  - [Install golang](#)
- Compile and install [Slinky's slurm-client](#)

```
$ mkdir rest-client  
$ go mod init example.com/rest-client  
go: creating new go.mod: module example.com/rest-client  
$ go get github.com/SlinkyProject/slurm-client
```

## Golang client common driver code [1/3]

- Common code required:

```
package main

import (
    "context"
    "fmt"
    api "github.com/SlinkyProject/slurm-client/api/v0044"
    client "github.com/SlinkyProject/slurm-client/pkg/client"
    types "github.com/SlinkyProject/slurm-client/pkg/types"
    "k8s.io/utils/ptr"
    "os/exec"
    "strings"
)
```

## Golang client common driver code [1/3]

- Common code required: Gets a JWT from scontrol:

```
func getJWT() string {  
    out, _ := exec.Command("scontrol", "token",  
"lifespan=90").Output()  
    token := strings.TrimPrefix(string(out), "SLURM_JWT=")  
    token = strings.TrimSuffix(token, "\n")  
    // fmt.Printf("JWT: %v\n", token)  
    return token  
}
```

## Golang client common driver code [1/3]

- Common code required: Gets a JWT from scontrol:

```
func main() {  
    config := &client.Config{  
        Server:      "http://localhost:6820",  
        AuthToken: getJWT(),  
    }  
  
    slurmClient, _ := client.NewClient(config)  
  
    // Optional for Caching  
    ctx := context.Background()  
    go slurmClient.Start(ctx)  
  
    // INSERT CODE HERE  
}
```

# Inspection of generated GoLang client

- Inspect HTTP methods implemented as functions and structs using Delve in Golang:

```
$ go install github.com/go-delve/delve/cmd/dlv@latest
$ ~/go/bin/dlv debug .
...(navigate to break to inspect object)...
(dlv) p slurmClient
github.com/SlinkyProject/slurm-client/pkg/client.Client(*github.com/SlinkyProject/slurm-client/pkg/client.client) *{
    mu: sync.RWMutex {
        w: (*sync.Mutex)(0xc00028a000),
        writerSem: 0,
        readerSem: 0,
        readerCount: (*"sync/atomic.Int32")(0xc00028a010),
        readerWait: (*"sync/atomic.Int32")(0xc00028a014), },
    informers:
map[github.com/SlinkyProject/slurm-client/pkg/object.ObjectType]github.com/SlinkyProject/slurm-client/pkg/client.InformerCache [],
    cancel: context.WithCancel.func1 {
        c *context.cancelCtx = (*context.cancelCtx)(0xc000288050)
    },
...(truncated)...
```

# Query jobs information

- Get job\_id of all jobs known to slurmd:

```
jobs := &types.V0044JobInfoList{}

if err := slurmdClient.List(ctx, jobs); err != nil {
    panic(err)
}

for _, job := range jobs.Items {
    fmt.Printf("JobID: %v\n", *job.StepId.JobId.Number)
}
```

- Example output:

```
$ go run .
JobID: 153
JobID: 154
```

# Query jobs information

- Get total number of tasks of all running jobs:

```
var tasks int32 = 0
jobs := &types.V0044JobInfoList{}
if err := slurmClient.List(ctx, jobs); err != nil {
    panic(err)
}
for _, job := range jobs.Items {
    tasks += *job.Tasks.Number
}
fmt.Printf("Tasks: %v\n", tasks)
```

- Example output:

```
$ go run .
Tasks: 22
```

## Example Job submission

- Submit example job:

```
jobInfo := &types.V0044JobInfo{}
req := api.V0044JobSubmitReq{
    Job: &api.V0044JobDescMsg{
        CurrentWorkingDirectory: ptr.To("/tmp"),
        Environment: &api.V0044StringArray{
"PATH=/bin/./sbin/./usr/bin/./usr/sbin/",
        },
        Script: ptr.To("#!/bin/bash\nsruntime"),
    },
}

if err := slurmClient.Create(ctx, jobInfo, req); err != nil {
    panic(err)
}

fmt.Printf("Submitted JobID: %v\n", *jobInfo.JobId)
```

## Example Array Job submission

- Submit example job:

```
jobInfo := &types.V0044JobInfo{}
req := api.V0044JobSubmitReq{
    Job: &api.V0044JobDescMsg{
        CurrentWorkingDirectory: ptr.To("/tmp"),
        Environment: &api.V0044StringArray{
"PATH=/bin/./sbin/./usr/bin/./usr/sbin/",
        },
        Script: ptr.To("#!/bin/bash\nsruntime"),
        Array: ptr.To("1-100"),
    },
}

if err := slurmClient.Create(ctx, jobInfo, req); err != nil {
    panic(err)
}

fmt.Printf("Submitted JobID: %v\n", *jobInfo.JobId)
```

# Example Heterogeneous (HetJob) submission

- Submit example job:

```
jobInfo := &types.V0044JobInfo{}
req := api.V0044JobSubmitReq{
    Jobs: &[]api.V0044JobDescMsg{api.V0044JobDescMsg{
        CurrentWorkingDirectory: ptr.To("/tmp"),
        Environment: &api.V0044StringArray{
            "PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin",
        },
        Script: ptr.To("#!/usr/bin/env bash\nsleep 30"),
    }, api.V0044JobDescMsg{
        CurrentWorkingDirectory: ptr.To("/tmp"),
        Environment: &api.V0044StringArray{
            "PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin",
        },
        Script: ptr.To("#!/usr/bin/env bash\nsleep 30"),
    }},
}

if err := slurmClient.Create(ctx, jobInfo, req); err != nil {
    panic(err)
}

fmt.Printf("Submitted JobID: %v\n", *jobInfo.JobId)
```

# Control Jobs

- Cancel a job:

```
jobInfo := &types.V0044JobInfo{
    V0044JobInfo: api.V0044JobInfo{
        JobId: &[]int32{288}[0],
    },
}
if err := slurmClient.Delete(ctx, jobInfo); err != nil {
    panic(err)
}

fmt.Printf("Cancelled JobID: %v\n", *jobInfo.JobId)
```

# Control Jobs

- Change job comment:

```
jobInfo := &types.V0044JobInfo{
    V0044JobInfo: api.V0044JobInfo{
        JobId: &[]int32{289}[0],
    },
}
req := api.V0044JobDescMsg{
    Comment: ptr.To("updated comment"),
}
if err := slurmClient.Update(ctx, jobInfo, req); err != nil {
    panic(err)
}

fmt.Printf("Updated JobID: %v\n", *jobInfo.JobId)
```

# Control Jobs

- Change job name:

```
jobInfo := &types.V0044JobInfo{
    V0044JobInfo: api.V0044JobInfo{
        JobId: &[]int32{289}[0],
    },
}
req := api.V0044JobDescMsg{
    Name: ptr.To("new job name here"),
}
if err := slurmClient.Update(ctx, jobInfo, req); err != nil {
    panic(err)
}

fmt.Printf("Updated JobID: %v\n", *jobInfo.JobId)
```

# Control Jobs

- Change job task count:

```
jobInfo := &types.V0044JobInfo{
    V0044JobInfo: api.V0044JobInfo{
        JobId: &[]int32{306}[0],
    },
}
req := api.V0044JobDescMsg{
    Tasks: &[]int32{16}[0],
}
if err := slurmClient.Update(ctx, jobInfo, req); err != nil {
    panic(err)
}

fmt.Printf("Updated JobID: %v\n", *jobInfo.JobId)
```

**Questions?**

**SCHEDMD**

The Slurm Company