

# Generalized Hypercube (GHC)

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A topology plugin

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- ▶ HyperCube
- ▶ Generalized HyperCube
- ▶ Slurm configuration
- ▶ Examples

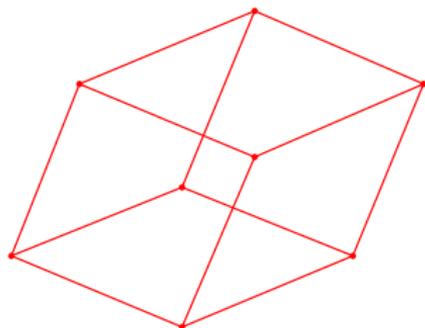
## Unit Hypercube:

*A **n-dimensional unit hypercube** is defined by  $2^n$  point, which coordinates are composed by 0 or 1.*

*These points represent the corners of the unit hypercube. For  $n = 2$ : a square,  $n = 3$ : a cube.*

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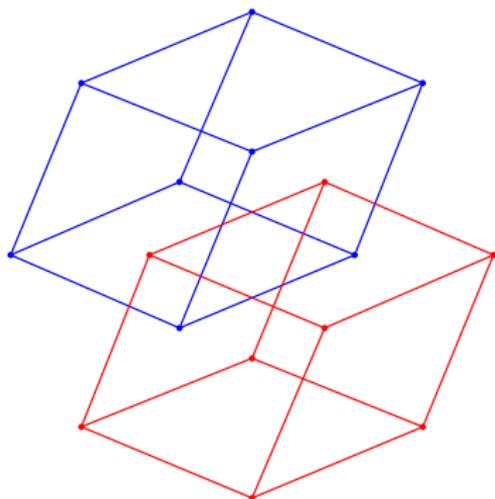
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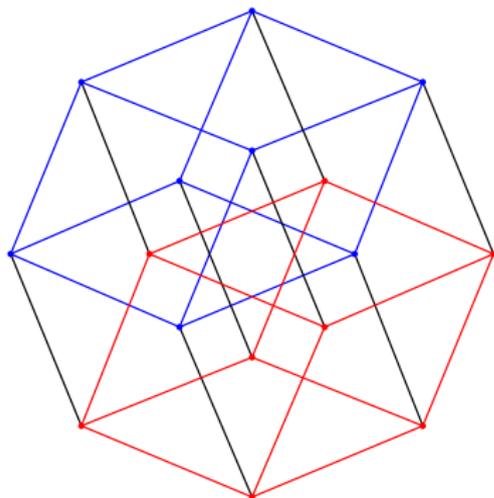
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two cubes,  $n = 3$

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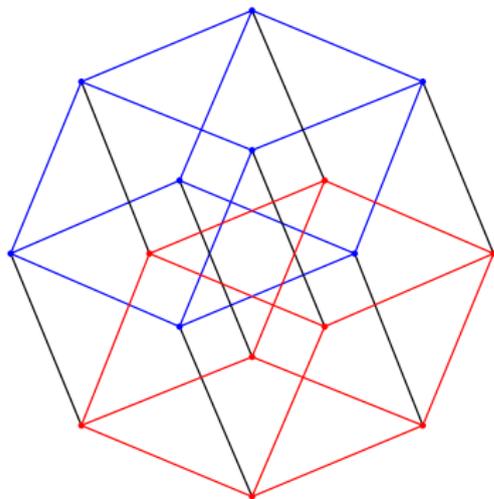


a tesseract,  $n = 4$

# Hypercube topology

## Hypercube Topology:

- ▶ *Each corner represent a switch*

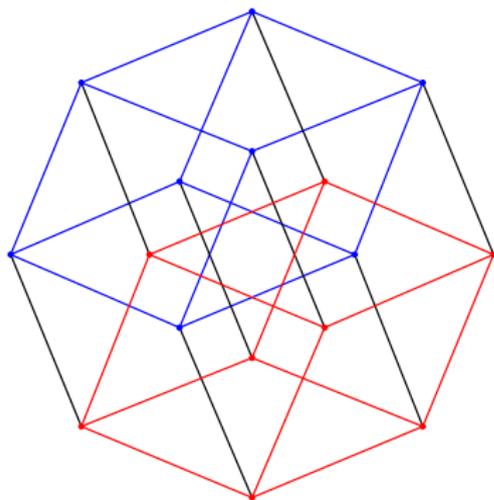


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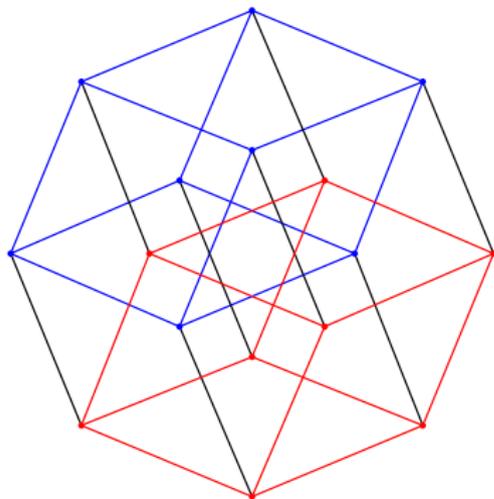


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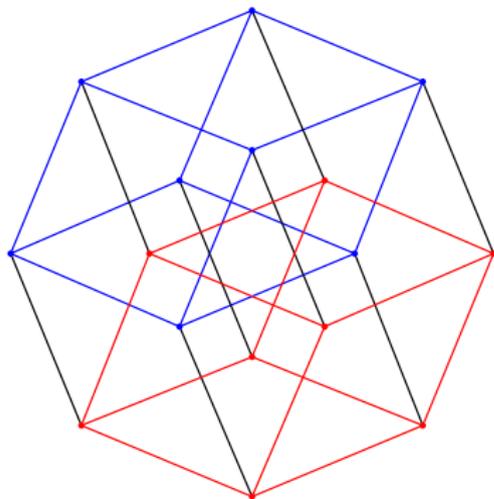


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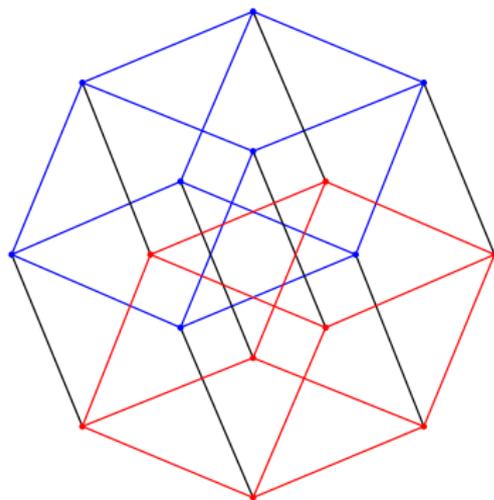
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## Limitation

Hypercube have a strong constraint: the **number of switches**:  $2^n$



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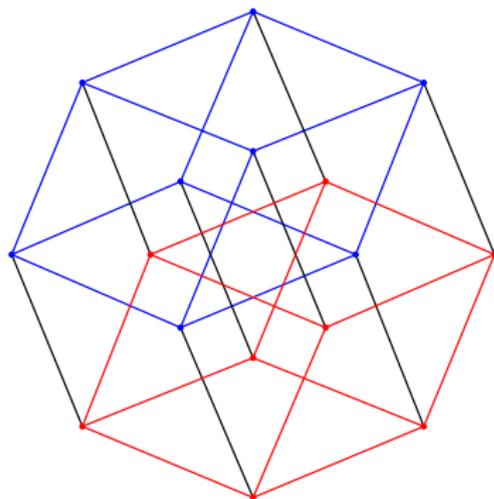
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Hypercube have a strong constraint: the **number of switches**:  $2^n$

## Solution

A similar topology avoid this constraint: the **Generalized HyperCube topology (GHC)**



a tesseract,  $n = 4$

## GHC

*Defining a n-dimensional GHC topology by:*

- ▶ *a number of switches for each dimension:  
 $S_i$*

*⇒ number total of switches:  $\prod_{i=1}^n S_i$*

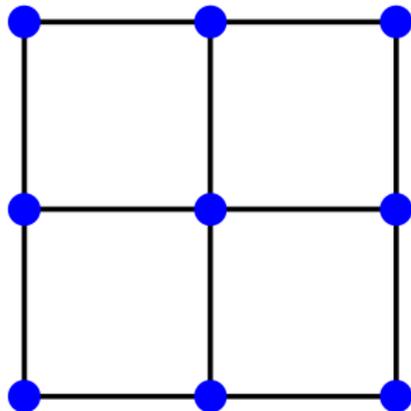
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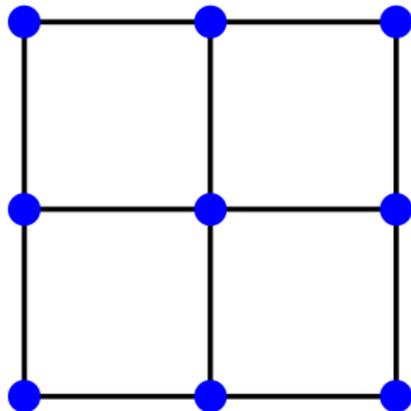
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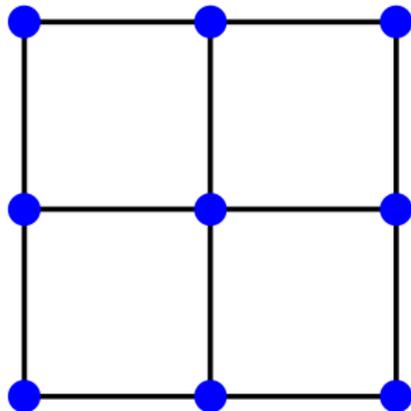
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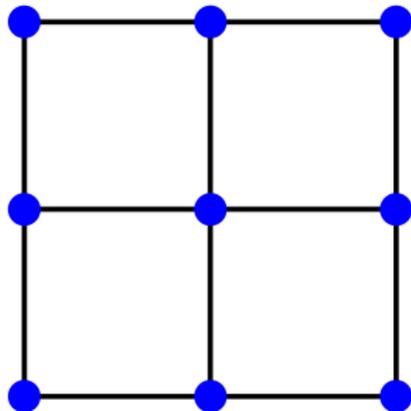
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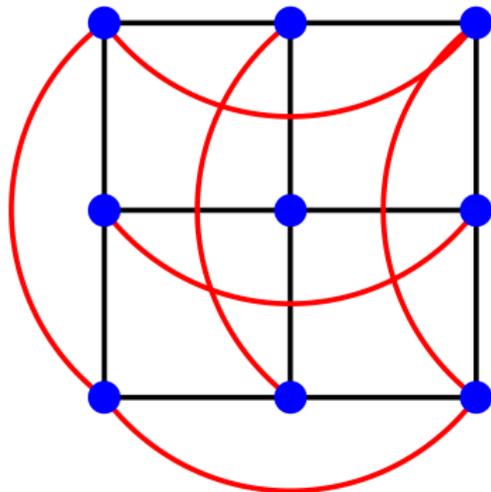
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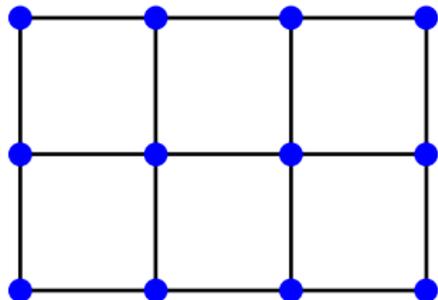
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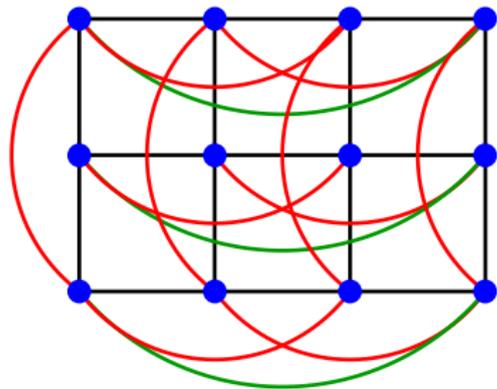
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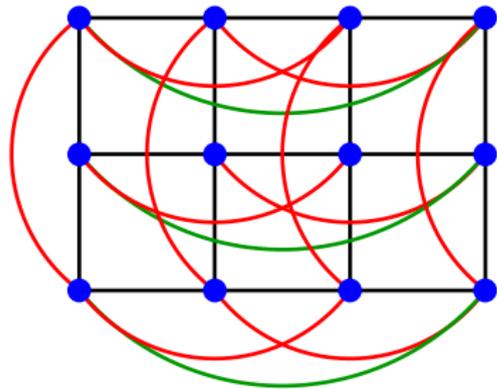
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GHC topology can be represented in a  $n$ -dimensional euclidian space



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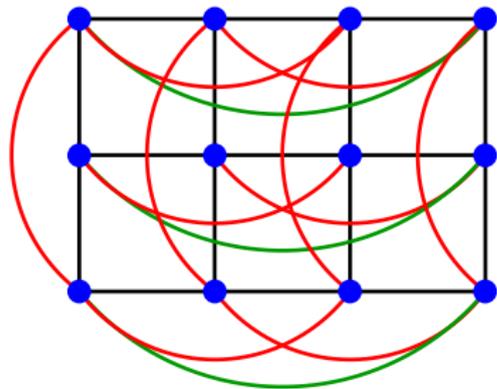
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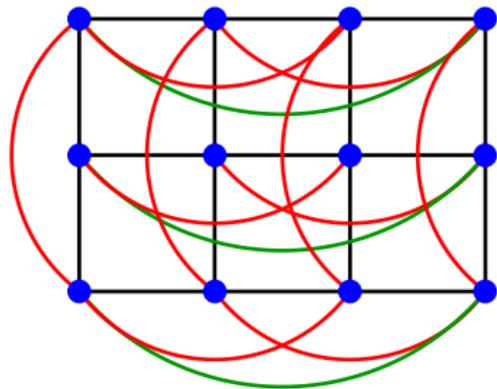
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## Proposition

2 switches are linked  $\Leftrightarrow$  Their coordinates differ by only one coordinate



$$n = 2, \mathcal{S} = (4, 3)$$

## topology.conf

```
SwitchName=sw1 Nodes=n0 Switches=sw2,sw4  
SwitchName=sw2 Nodes=n1 Switches=sw1,sw3  
SwitchName=sw3 Nodes=n2 Switches=sw2,sw4  
SwitchName=sw4 Nodes=n3 Switches=sw1,sw3
```

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## Initialisation

topology.conf permit to compute:

- ▶ topology parameters (dimension  $n$  and  $S$ )
- ▶ set up coordinates on switches

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## slurm.conf

```
TopologyPlugin=topology/ghc  
SelectType=select/linear
```

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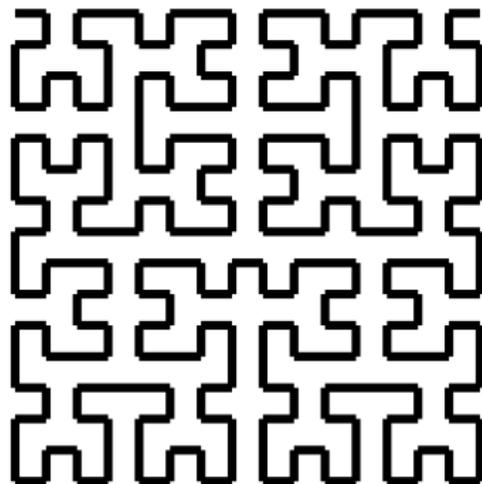
- ▶ topology parameters (dimension  $n$  and  $\mathcal{S}$ )
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## select linear

- ▶ use of Slurm best fit algorithm  
⇒ linear path across the GHC topology

## How to get a linear path

- ▶ Hilbert's curve
  - map the switches to  $n$ -dimensional space into a 1-dimensional space
  - achieve a high degree of locality for jobs



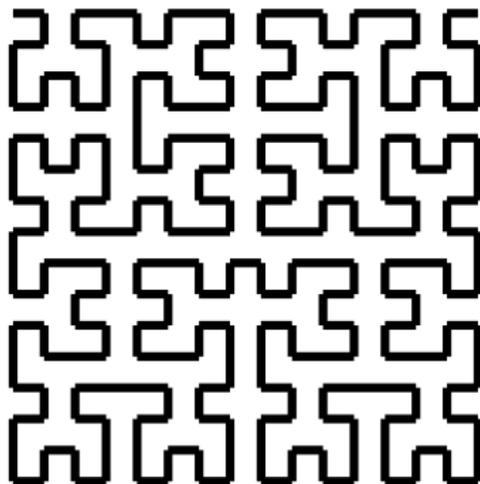
2D Hilbert's curve

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## switches selection

- ▶ loop through the Hilbert curve
  - create a cluster:
    - of neighboring nodes
  - compute the variance for this cluster:
    - based on the distance set, between each cluster's nodes.
- ▶ choose the cluster with the lowest variance

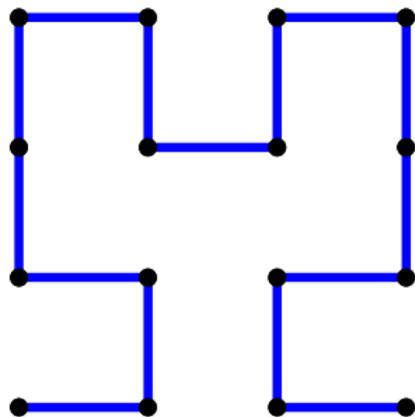


2D Hilbert's curve

### Example - scontrol show topology

$n = 2$ ,  $\mathcal{S} = (4, 4)$ , with 1 node per switch

```
slurm$ scontrol show topology  
  
GHC NbSwitches: 16 Dimensions: 2  
  
Dimension 1: 4 Dimension 2: 4  
  
SwitchName=sw1 NodeCount=2 Nodes=node[0-1]  
  
Switches=sw2,sw3,sw4,sw5,sw9,sw13
```

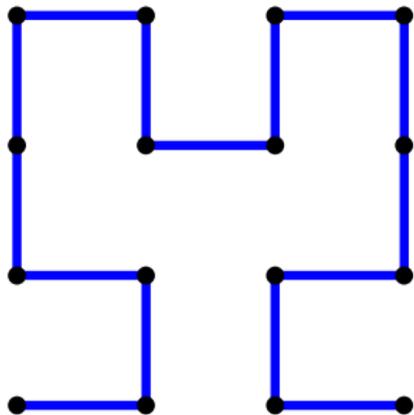


$2D$ ,  $\mathcal{S} = (4, 4)$

## Example - launch of 4 tasks

$n = 2$ ,  $S = (4, 4)$ , with 1 node per switch  
launch multiple `srun -n4`:

```
slurm$ srun -n4 sleep 50 &  
slurm$ squeue  
  
JOBID NAME USER ST TIME NODES NODELIST  
153 sleep slurm R 0:02 4 node[1-4]
```



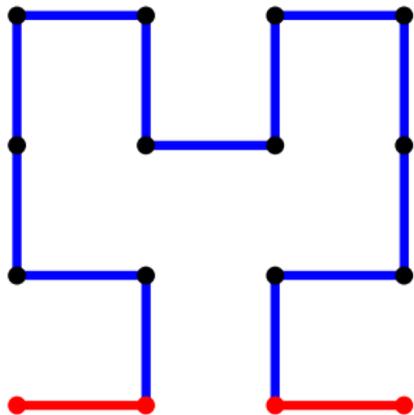
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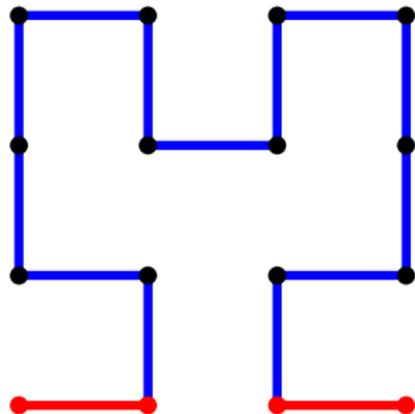
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154 sleep slurm R 0:02 4 node[5-8]
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```



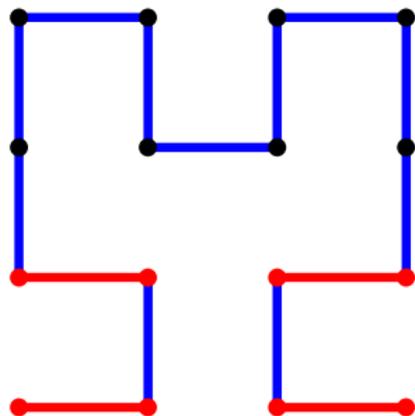
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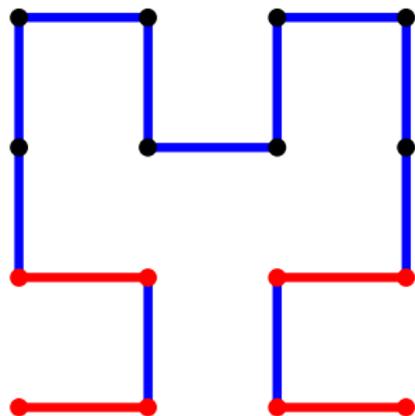


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JOBID NAME USER ST TIME NODES NODELIST
155 sleep slurm R 0:02 4 node[9-10,13-14]
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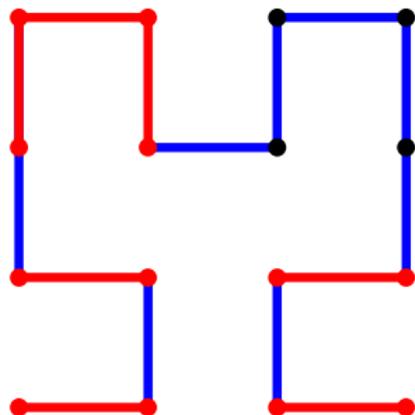


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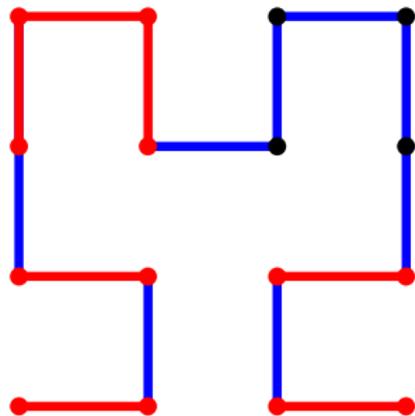
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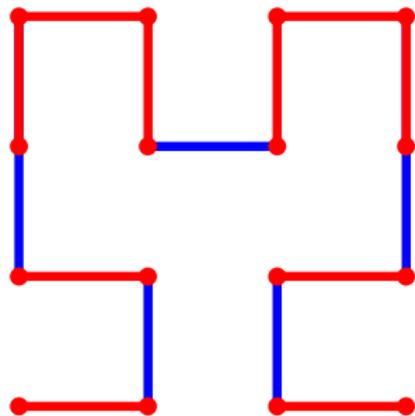
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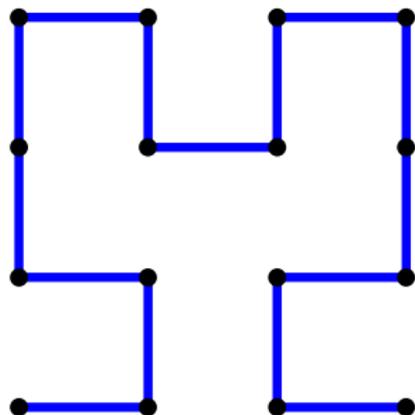
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$n = 2$ ,  $S = (4, 4)$ , with 1 node per switch  
launch multiple `srun -n3`:

```
slurm$ srun -n3 sleep 50 &
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JOBID NAME  USER ST TIME  NODES NODELIST
197  sleep slurm R 0:01  3 node[1,3-4]
196  sleep slurm R 0:05  3 node[7,11,15]
195  sleep slurm R 0:09  3 node[8,12,16]
194  sleep slurm R 0:11  3 node[2,6,14]
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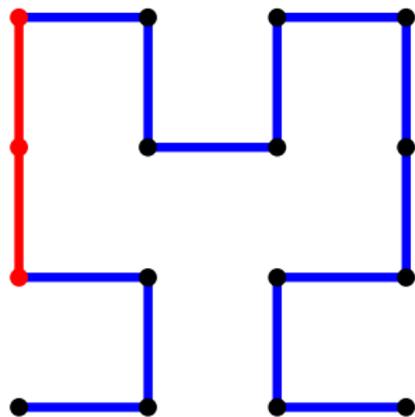
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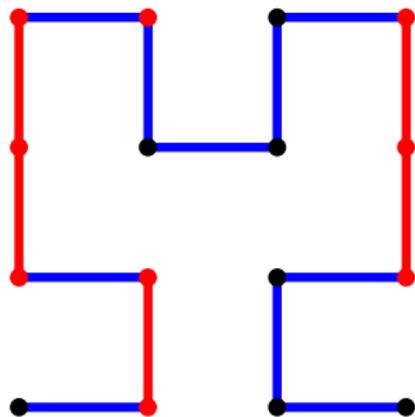


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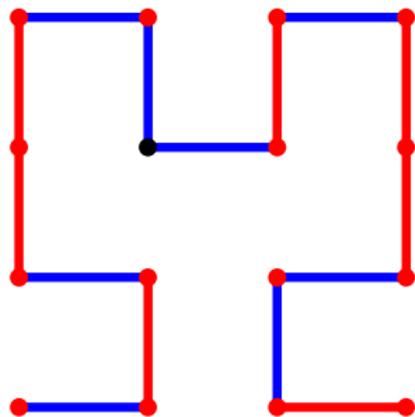


## Example - launch of 3 tasks

$n = 2$ ,  $S = (4, 4)$ , with 1 node per switch  
launch multiple `srun -n3`:

```
slurm$ srun -n3 sleep 50 &
slurm$ squeue

JOBID NAME  USER ST TIME  NODES NODELIST
197  sleep slurm R 0:01  3 node[1,3-4]
196  sleep slurm R 0:05  3 node[7,11,15]
195  sleep slurm R 0:09  3 node[8,12,16]
194  sleep slurm R 0:11  3 node[2,6,14]
193  sleep slurm R 0:15  3 node[5,9,13]
```



$2D$ ,  $S = (4, 4)$

## Example - launch of 800 tasks

$n = 6$ ,  $S = (2, 3, 3, 3, 5, 5)$  (1350 switches), with 1 node per switch  
launch `srunch -n800 sleep 120&`:

```
slurm$ srunch -n800 sleep 120 &

slurm$ squeue

JOBID NAME USER ST TIME NODES NODELIST
200 sleep slurm R 0:50 800 node[0-11,18-29,36-39,42-45,54-65,72-83,90-93,96-99,
108-119,126-137,144-147,150-153,162-173,180-191,198-201,204-207,216-227,234-245,
252-255,258-261,270-281,288-299,306-309,312-315,324-335,342-353,360-363,366-369,
378-389,396-407,414-417,420-423,432-443,450-461,468-471,474-477,486-497,504-515,
522-525,528-531,540-551,558-569,576-579,582-585,594-605,612-623,630-633,636-639,
648-659,666-677,684-687,690-693,702-713,720-731,738-741,744-747,756-767,774-785,
792-795,798-801,810-821,828-839,846-849,852-855,864-875,882-893,900-903,906-909,918-929,
936-947,954-957,960-963,972-983,990-1001,1008-1011,1014-1017,1026-1037,1044-1055,1062-1065,
1068-1071,1080-1091,1098-1109,1116-1119,1122-1125,1134-1145,1152-1163,1170-1173,1176-1179]
```

- ▶ GHC with select cons\_res
- ▶ Scalability and Efficiency evaluation
- ▶ Validate on a physical cluster
- ▶ Push to the community

Thanks for your attention!

Any questions?

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