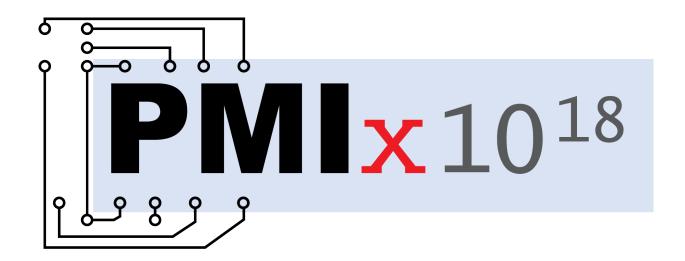
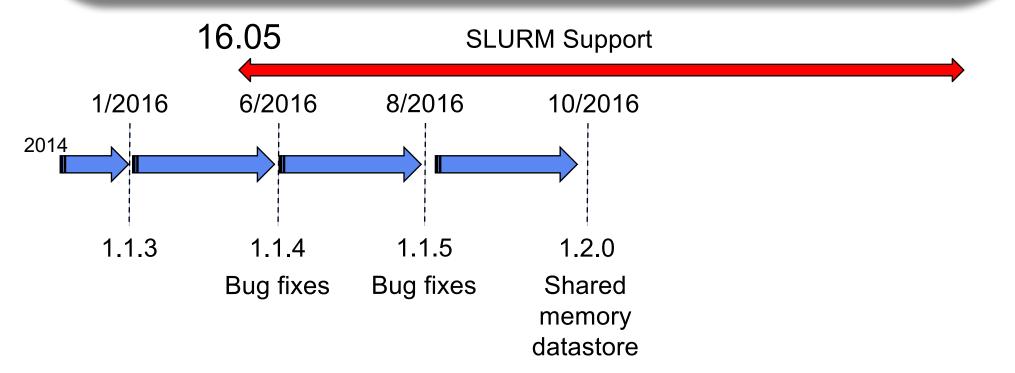
## Process Management Interface – Exascale

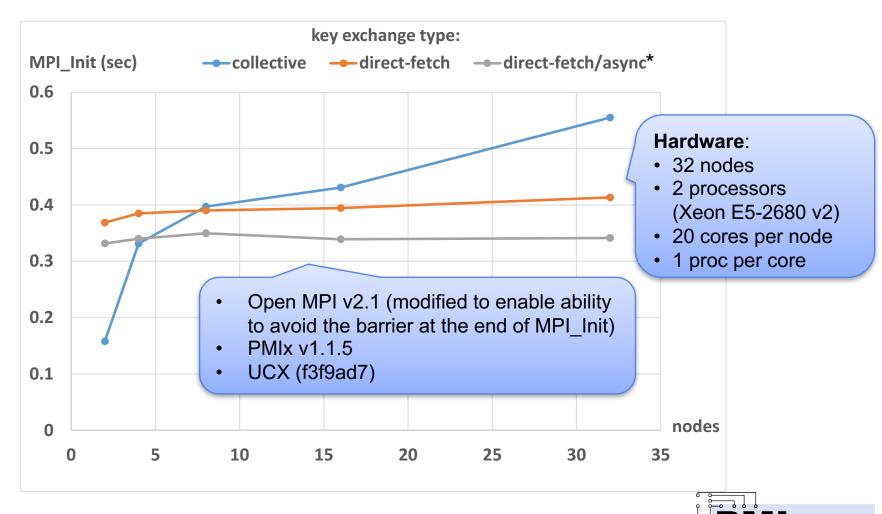


## PMIx Roadmap



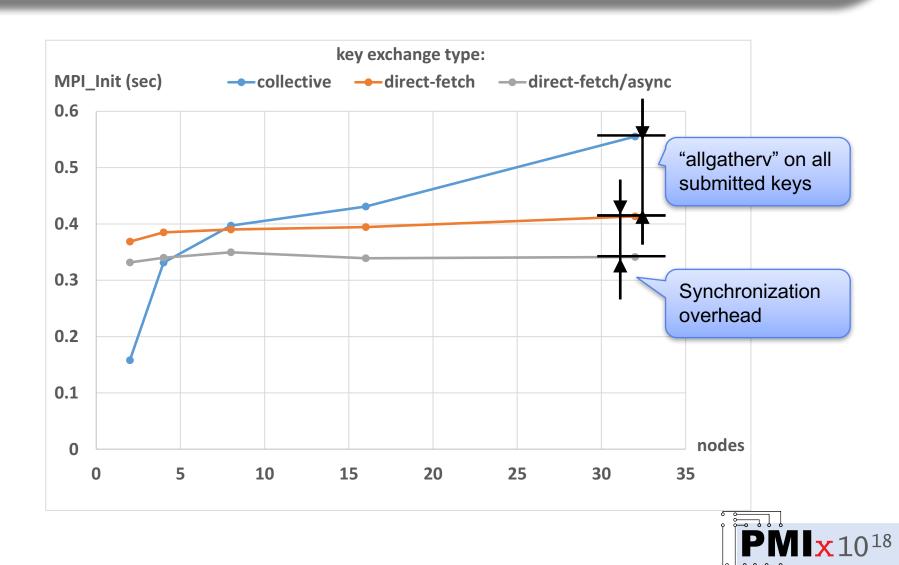


#### PMIx/UCX job-start use case



<sup>\*</sup> direct-fetch/async assumes no synchronization barrier inside MPI\_Init.

#### PMIx/UCX job-start usecase

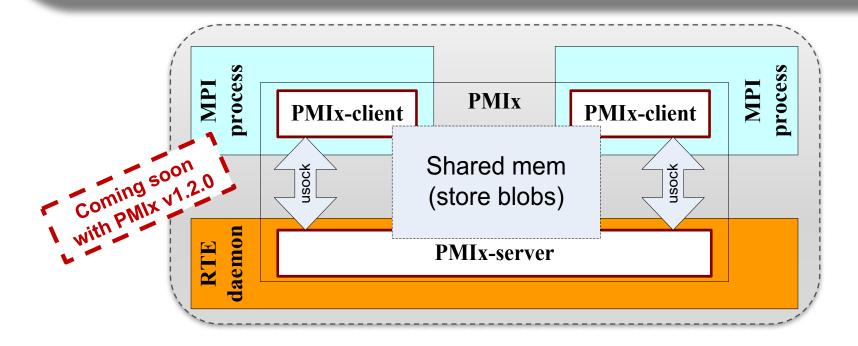


#### v1.2.0

- Extension of v1.1.5
  - v1.1.5
    - Each proc stores own copy of data
  - v1.2
    - Data stored in shared memory owned by PMIx server
    - Each proc has read-only access
- Benefits
  - Minimizes memory footprint
  - Faster launch times

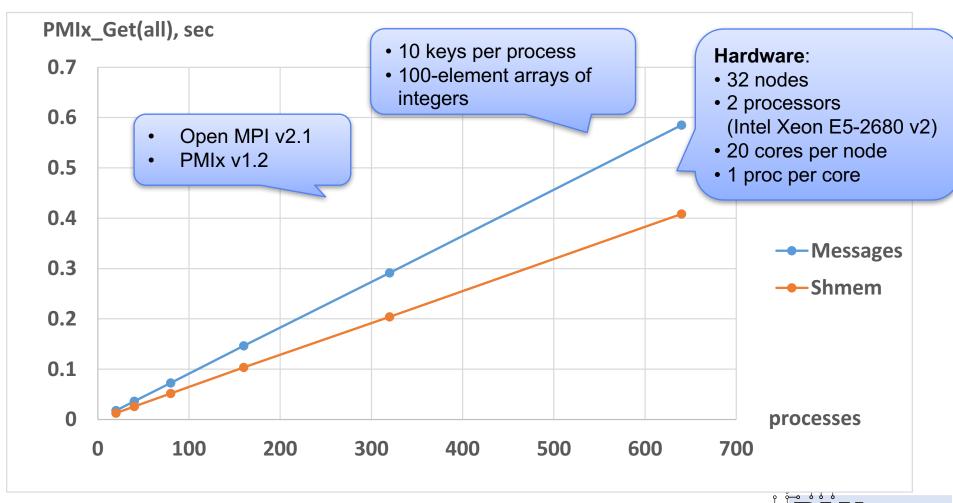


# Shared memory data storage (architecture)

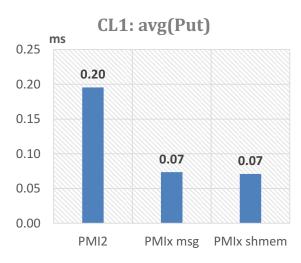


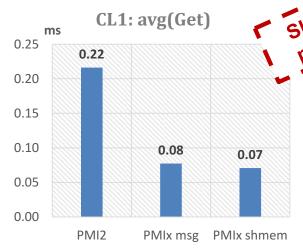
- Server provides all the data through the shared memory
- Each process can fetch all the data with 0 server-side CPU cycles!
- In the case of direct key fetching if a key is not found in the shared memory – a process will request it from the server using regular messaging mechanism.

## Shared memory data storage (synthetic performance test)



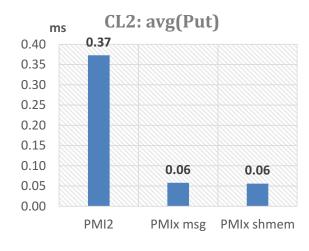
# Shared memory data storage (synthetic performance test) [3]

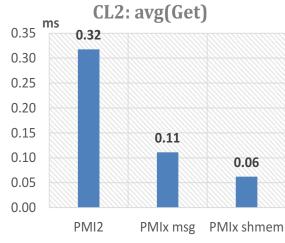




#### **CL1 Hardware**:

- 15 nodes
- 2 processors (Intel Xeon X5570)
- 8 cores per node
- 1 proc per core



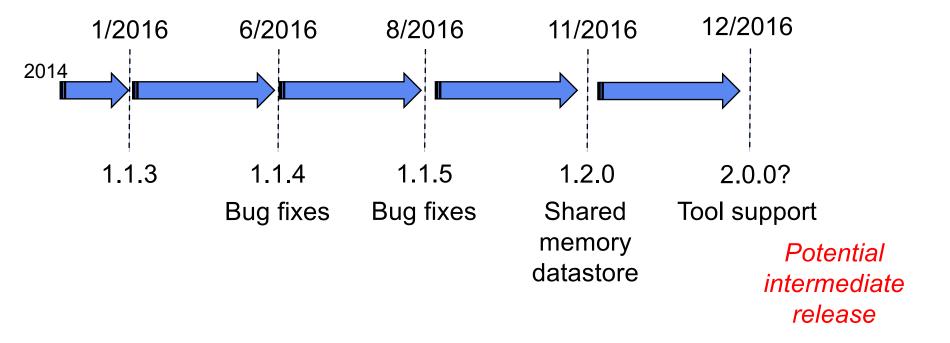


#### **CL2 Hardware**:

- 64 nodes
- 2 processors (Intel Xeon E5-2697 v3)
- 28 cores per node
- 1 proc per core



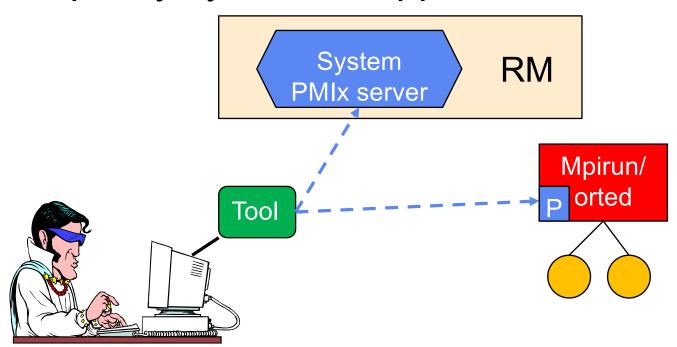
## PMIx Roadmap





## **Tool Support**

- Tool connection support
  - Allow tools to connect to local PMIx server
  - Specify system vs application





## **Tool Support**

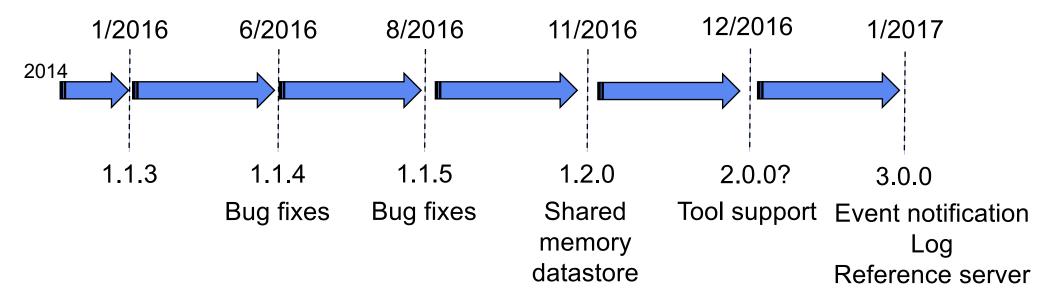
#### Query

#### Examples

- Network topology
  - Array of proc network-relative locations
  - Overall topology (e.g., "dragonfly")
- Running jobs
  - Currently executing job namespaces
- Debuggers?
- Array of proc location, status, PID
- Resources
  - Available system resources
  - Array of proc location, resource utilization (ala "top")
- Queue status
  - Current scheduler queue backlog



## PMIx Roadmap





### V3.0 Features

- Event notification
  - System generated, app generated
  - Resolves issues in original API, implementation
  - Register for broad range of events
    - Constrained by availability of backend support



### V3.0 Features

- Event notification
- Log data
  - Store desired data in system data store(s)
    - Specify hot/warm/cold, local/remote, database and type of database, ...
  - Log output to stdout/err
  - Supports binary and non-binary data
    - Heterogeneity taken care of for you



### V3.0 Features

- Event notification
- Log data
- Reference server
  - Initial version: DVM
    - Interconnected PMIx servers
  - Future updates: "fill" mode
    - Servers proxy clients to host RM



#### V3.x Features

#### Generalized Data Store (GDS)

- Abstracted view of data store
  - Multiple plugins for different implementations
    - Local (hot) storage
    - Distributed (warm) models
    - Database (cold) storage
- Explore alternative paradigms
  - Job info, wireup data
  - Publish/lookup
  - Log

**PMI**x10<sup>18</sup>

#### V3.x Features

#### Network Support Framework

- Interface to 3<sup>rd</sup> party libraries
- Enable support for network features
  - Precondition of network security keys
  - Retrieval of endpoint assignments, topology
- Data made available
  - In initial job info returned at proc start
  - Retrieved by Query

Spring 2017



### V3.x Features

#### **IO Support**

- Reduce launch time
  - Current practices
    - Reactive cache/forward
    - Static builds
  - Proactive pre-positioning
    - Examine provided job/script
    - Return array of binaries and libraries required for execution
- Enhance execution
  - Request async file positioning
    - Callback when ready
  - Specify persistence options

Spring 2017



## Open Discussion

We now have an interface library the RMs will support for application-directed requests

Need to collaboratively define what we want to do with it

**Project:** <a href="https://pmix.github.io/master">https://pmix.github.io/master</a>

Code: <a href="https://github.com/pmix">https://github.com/pmix</a>

